

C106B Discussion 4: Model Predictive Control

1 Introduction

Today, we'll talk about:

1. Optimization Problems & Notation
2. Model Predictive Control
3. Constrained Model Predictive Control

2 Optimization Problems

In general, optimization problems seek to find the minimum of a cost function, $f(x)$, as a function of a decision variable, x , subject to some constraints.

$$\min_{x \in \mathcal{D}} f(x) \tag{1}$$

$$\text{s.t. } g(x) \leq b \text{ Inequality Constraint} \tag{2}$$

$$a(x) = c \text{ Equality Constraint} \tag{3}$$

If we specify *arg min* instead of *min*, the solution to the optimization problem is the *value* of the decision variable that minimizes f , subject to the constraints.

$$x^* = \arg \min_{x \in \mathcal{D}} f(x) \tag{4}$$

$$\text{s.t. } g(x) \leq b \text{ Inequality Constraint} \tag{5}$$

$$a(x) = c \text{ Equality Constraint} \tag{6}$$

Optimization constraints *must* be a function of the decision variable! Otherwise, they won't constrain the solution to the optimization problem.

3 Model Predictive Control

Can we solve path planning and feedback control with a single optimization problem? Model predictive control offers us a way to approach the two through a single optimization. We optimize a cost function over a horizon, N , which allows us to plan N steps into the future.

Imagine that we want to drive the discrete time nonlinear system:

$$x(k+1) = f(x(k), u(k)) \quad (7)$$

To a desired state x_d . The following is a common formulation of the model predictive control problem for such a system:

$$x^*, u^* = \arg \min_{x, u} (x_N - x_d)^T P (x_N - x_d) + \sum_{k=0}^{N-1} [(x_k - x_d)^T Q (x_k - x_d) + u_k^T R u_k] \quad (8)$$

$$\text{s.t. } x_{k+1} = f(x_k, u_k), \quad k = 0, 1, \dots, N-1 \quad (9)$$

$$x(0) = x_0 \quad (10)$$

Where $Q, P, R \succeq 0$. Solving this problem will give us optimal path and input sequences that will take us towards our goal! It's important to note that we *won't* execute all N inputs at once! In model predictive control, we execute only the first input in the sequence, move to the next state, and then re-solve the model predictive control problem to "close the loop."

Problem 1: What are some positive and negative effects of increasing N ? If we had a system with lots of disturbances, why would we not want to execute the entire sequence of optimal inputs?

Problem 2: We can dramatically speed up our MPC solution time by "warm-starting" the optimization with an initial guess. One example of an initial guess for x^* is a straight line that goes from x_0 at $k = 0$ to x_d at $k = N$. Find an expression for a warm start guess $x^*(k)$ that achieves this interpolation.

Solution: We can choose:

$$x^*(k) = x_0 + \frac{k}{N}(x_d - x_0) \quad (11)$$

When $k = N$, this will give us the desired state, and when $k = 0$, it will give us the initial state. Otherwise, it will interpolate between the two.

4 Constrained Model Predictive Control

A major advantage of MPC is that since it optimizes over both x and u , we can impose constraints directly on the states we plan over. This means that we can easily encode information about obstacle avoidance by imposing constraints on x .

$$x^*, u^* = \arg \min_{x, u} (x_N - x_d)^T P (x_N - x_d) + \sum_{k=0}^{N-1} [(x_k - x_d)^T Q (x_k - x_d) + u_k^T R u_k] \quad (12)$$

$$\text{s.t. } x_{k+1} = f(x_k, u_k), \quad k = 0, 1, \dots, N-1 \quad (13)$$

$$x(0) = x_0 \quad (14)$$

$$\text{Position constraints, input constraints, etc.} \quad (15)$$

Problem 3: Suppose that there are p circular obstacles between the current position of our turtlebot, (x, y) , and the desired position of our turtlebot, (x_d, y_d) . Each obstacle with center position (x_i, y_i) and radius r_i . Write an expression for a constraint on (x, y) that ensures the turtlebot will not collide with the obstacles.

Solution: We can use the constraint:

$$(x - x_i)^2 + (y - y_i)^2 > r_i^2 \quad (16)$$

If we wish to use an inequality constraint with \geq instead of $>$, we could add a small buffer onto r_i .